

# COLOR BY NUMBER

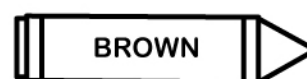
## Elf



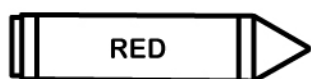
= 1



= 3



= 5



= 2



= 4



= 6